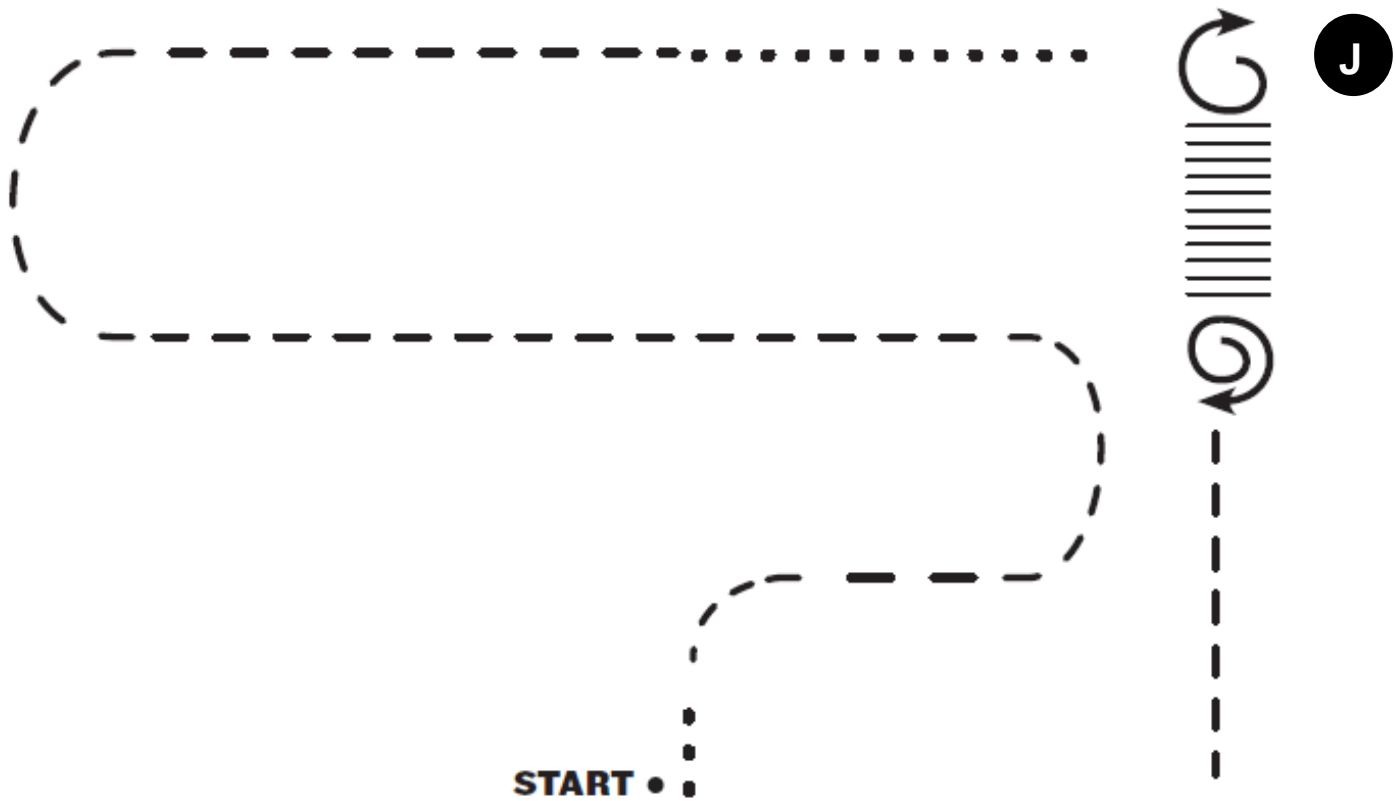


Pattern

Showmanship at Halter
AQHA L1 Amateur & L1 Youth
APHA Novice Amateur
NSBA 1 & 2 YO & All Breed

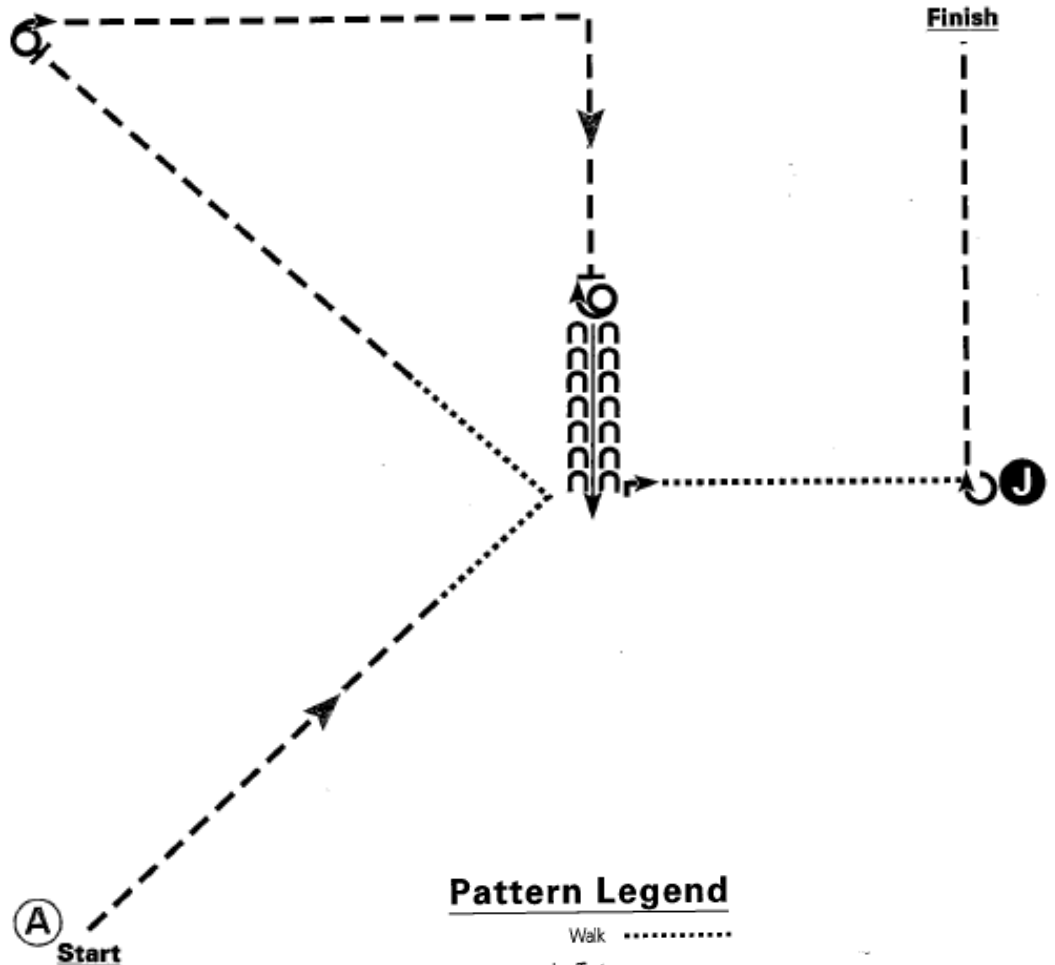


1. Walk, trot serpentine
2. Walk to judge, stop
3. 3/4 turn
4. Setup
5. Inspection

6. When dismissed, back approximately 2 horse lengths
7. 1 1/2 turn
8. Exit at the trot

Showmanship at Halter All Amateur/Non Pro & Youth Classes

1. Be ready at A, begin at trot toward center of the arena, trot $\frac{3}{4}$ of the line, break to walk for $\frac{1}{2}$ of the line, perform a square corner and continue walking for $\frac{1}{2}$ of new line, trot $\frac{3}{4}$ of the line.
2. Stop and perform a 495 degree turn to the right.
3. Trot toward center line of arena and perform a square corner.
4. Stop and perform a 540 degree turn to the right.
5. Back until horse's hip is even with the judge, perform a 90 degree turn to the right.
6. Walk to judge, perform a 270 degree turn right.
7. Set up for inspection.
8. Exit at a trot.

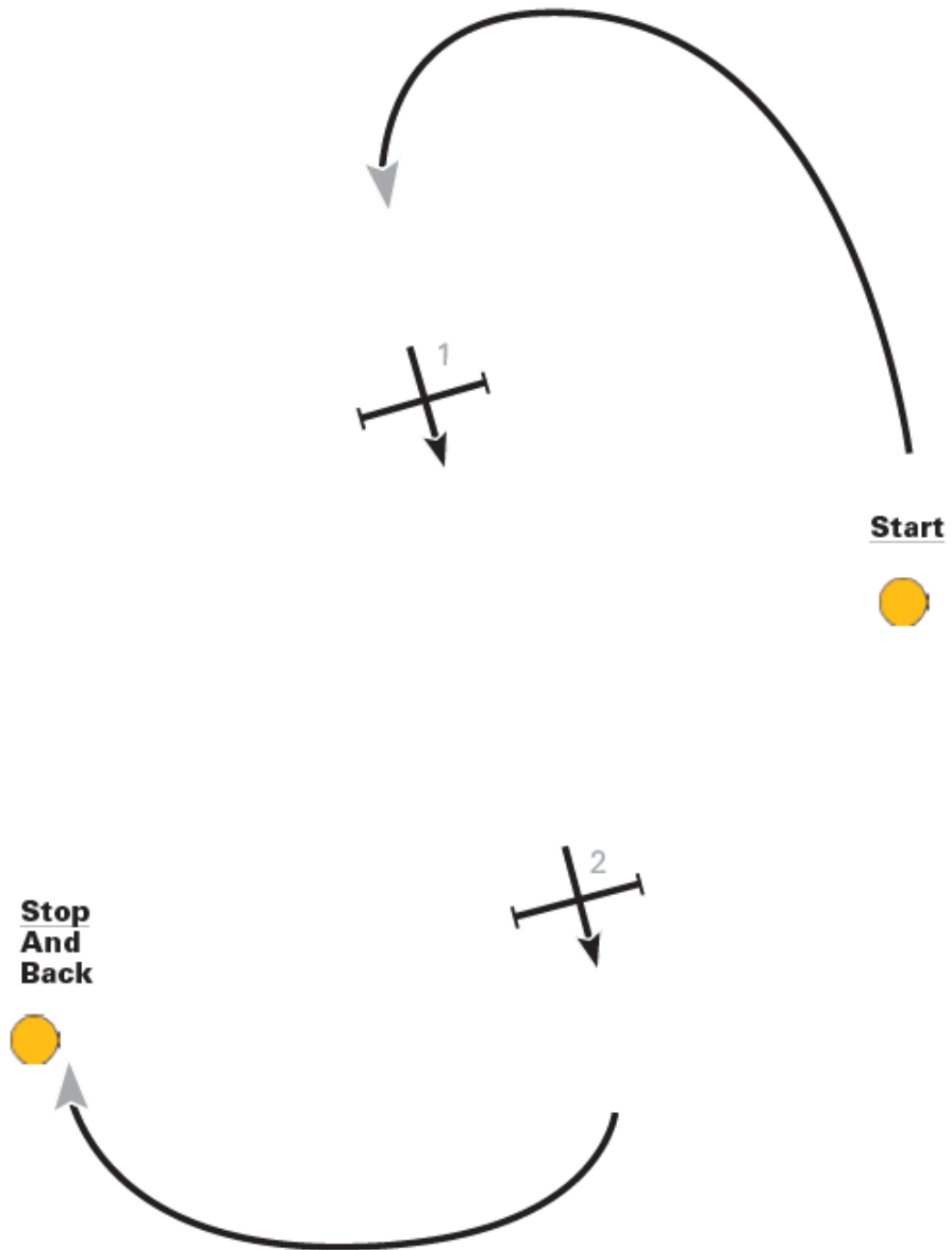


Pattern Legend

Walk
Jog/Trot	-----
Lope/Canter	—————
Extended Trot/Jog	— — — —
Leg Yield	
Extended Lope
Change Lead/Diagonal	≠
Back	←←← →→→
Judge	Ⓜ
Marker	○
Sidepass	←←←←←

Hunter Hack

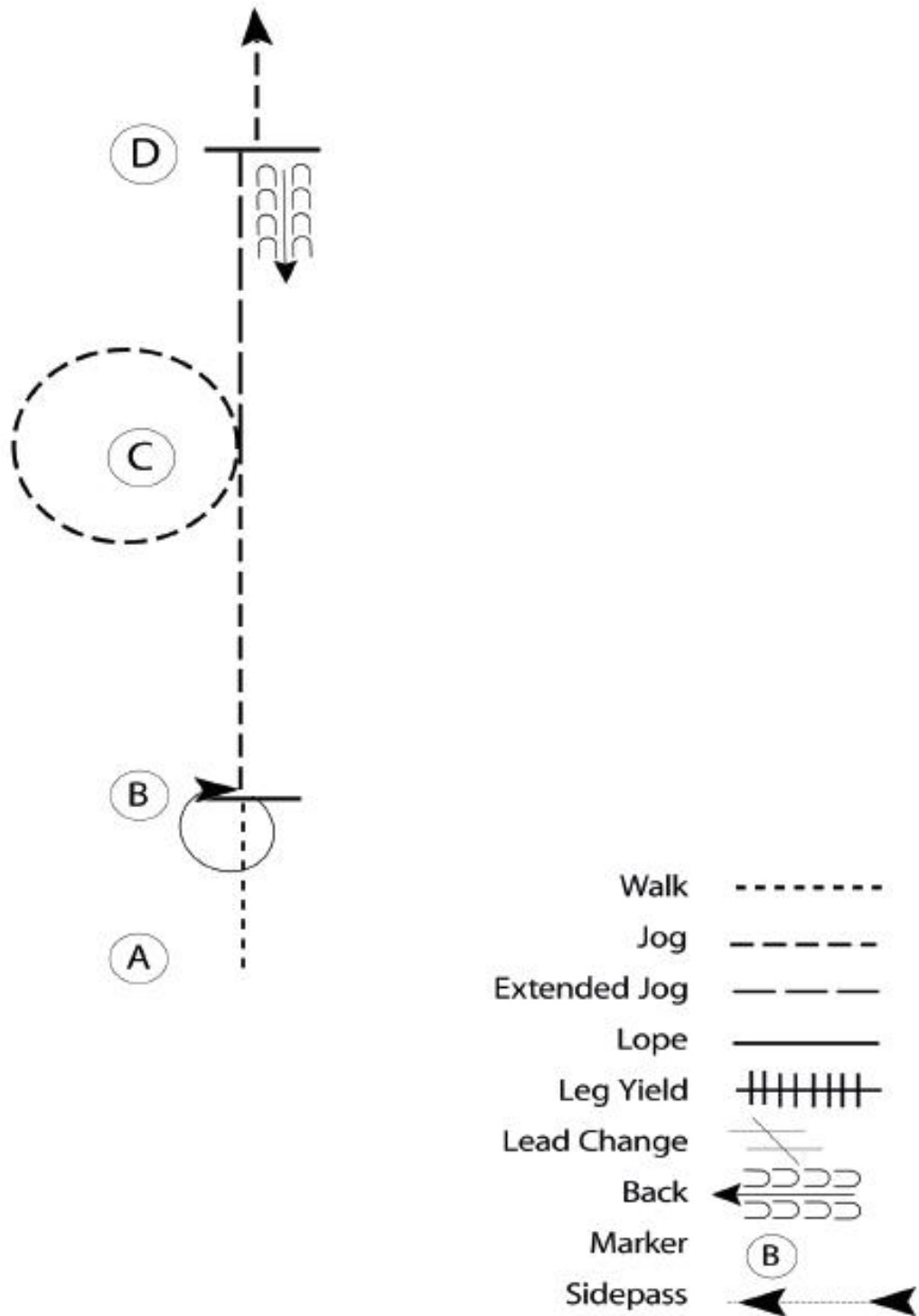
All classes



Western Horsemanship

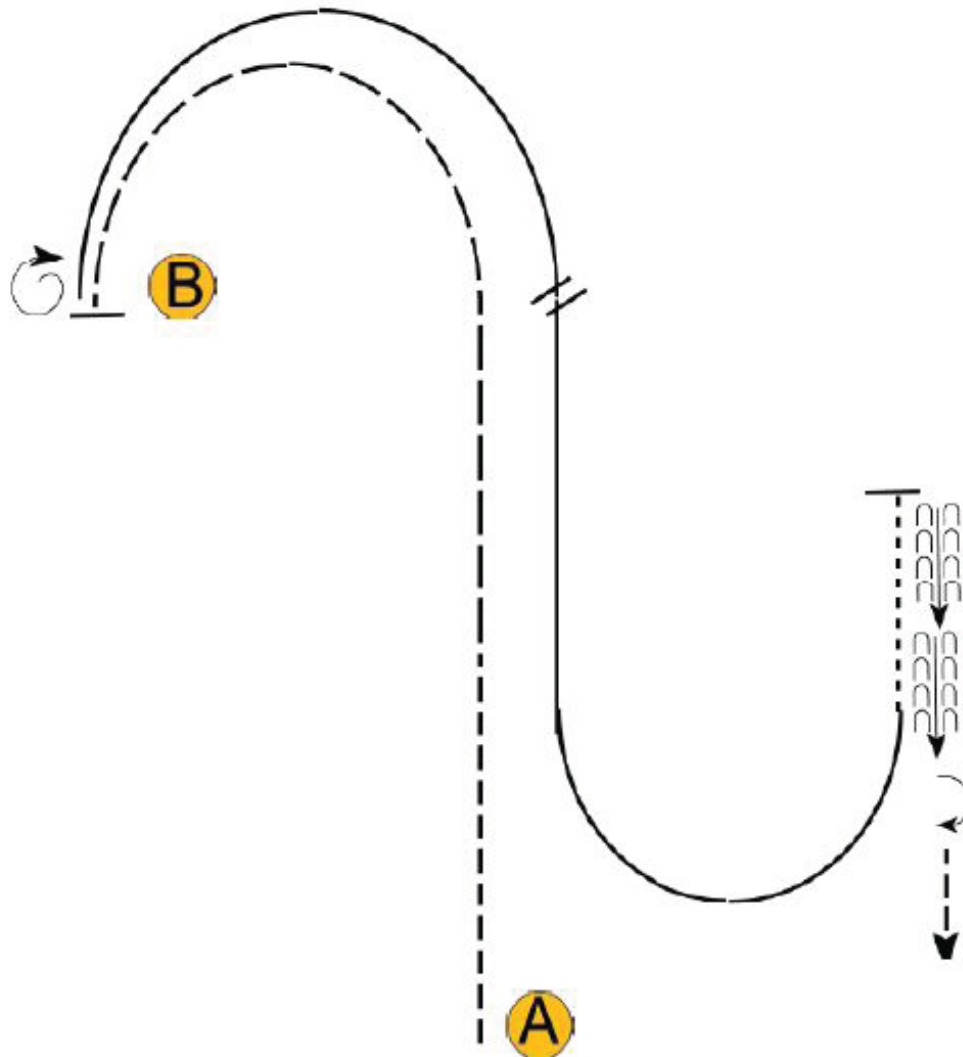
All W/T Classes

All Breed



1. Walk from A to B.
2. At B stop and perform a 360 degree turn on the hindquarters to the right.
3. Jog to C, and jog a circle around C to the left.
4. Extend the jog to D.
5. At D stop, back five steps, and jog to the line.

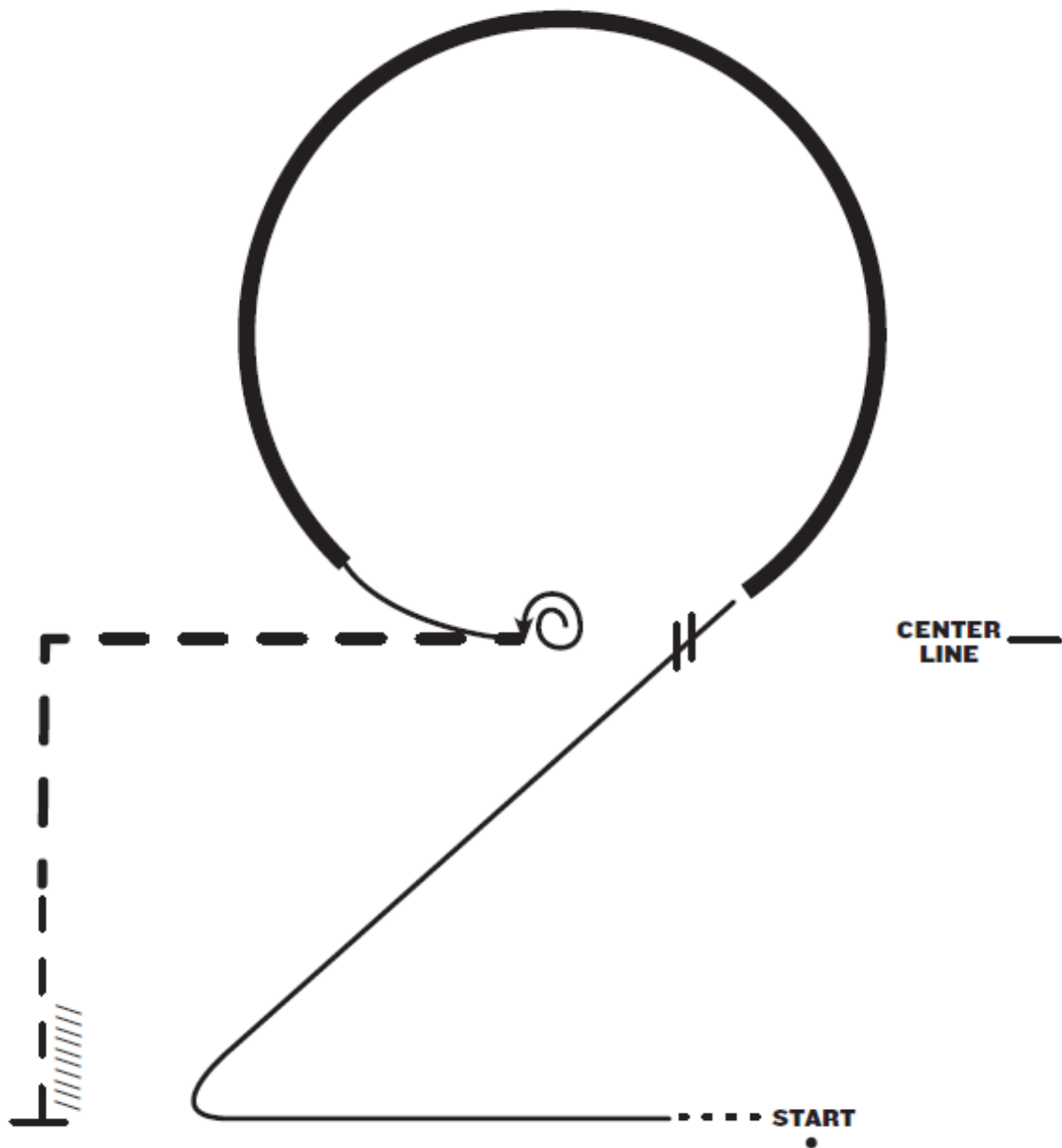
Western Horsemanship
All L1/Novice Amateur Classes
All Breed



1. Start at A
2. Jog halfway to B.
3. Extend to jog in a half circle to B.
4. Stop and perform a 1 1/2 turn to the right.
5. Lope on the right lead in a half circle until even with B.
6. Perform a lead change (simple or flying).
7. Lope on the left lead halfway to A and continue a half circle.
8. Walk approximately 2 horse lengths.
9. Stop and back approximately 2 horse lengths.
10. Pattern is complete. Perform a 180 degree turn and exit arena at a jog.

Western Horsemanship

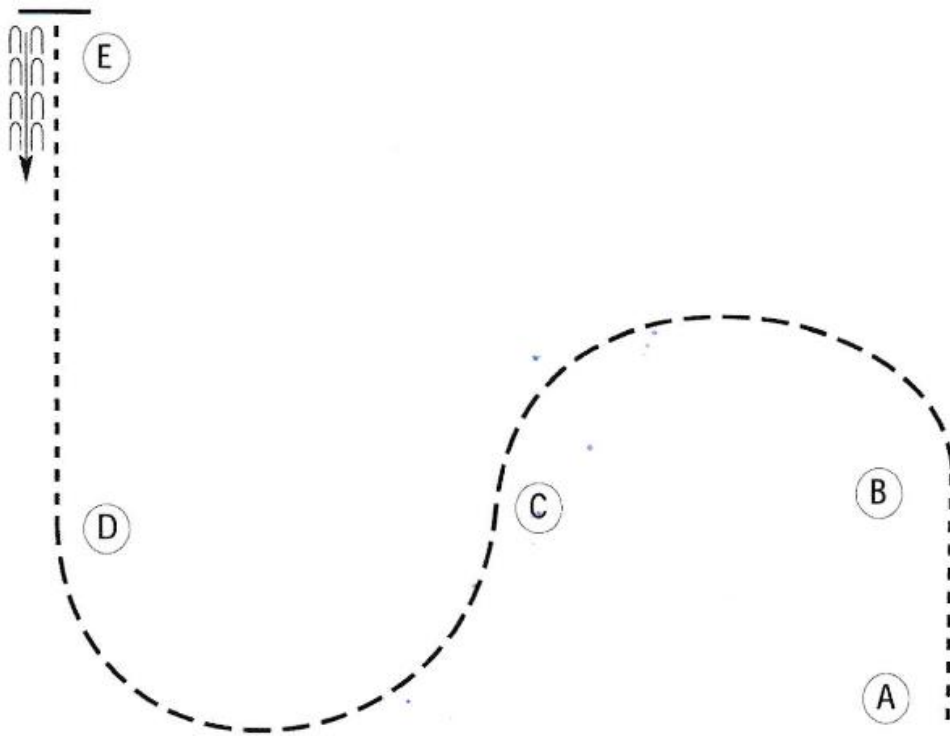
All Amateur/Non Pro & Youth Classes



- | | |
|---|---|
| <ol style="list-style-type: none"> 1. Forward walk, right lead lope around to the center of the arena on the diagonal line 2. Change leads (simple or flying) 3. Left lead lope large circle building speed, collect, stop 4. 1 1/2 turn left | <ol style="list-style-type: none"> 5. Extended jog square corner and continue 1/2 way down line 6. Collect to the jog 7. Stop and back 8. Exit at the walk or jog |
|---|---|

Note: The drawn description of this pattern is only intended for the general depiction of the pattern. Exhibitors should utilize the arena space to best exhibit their horses."

Hunt Seat Equitation All W/T Classes All Breed



Be ready at A.

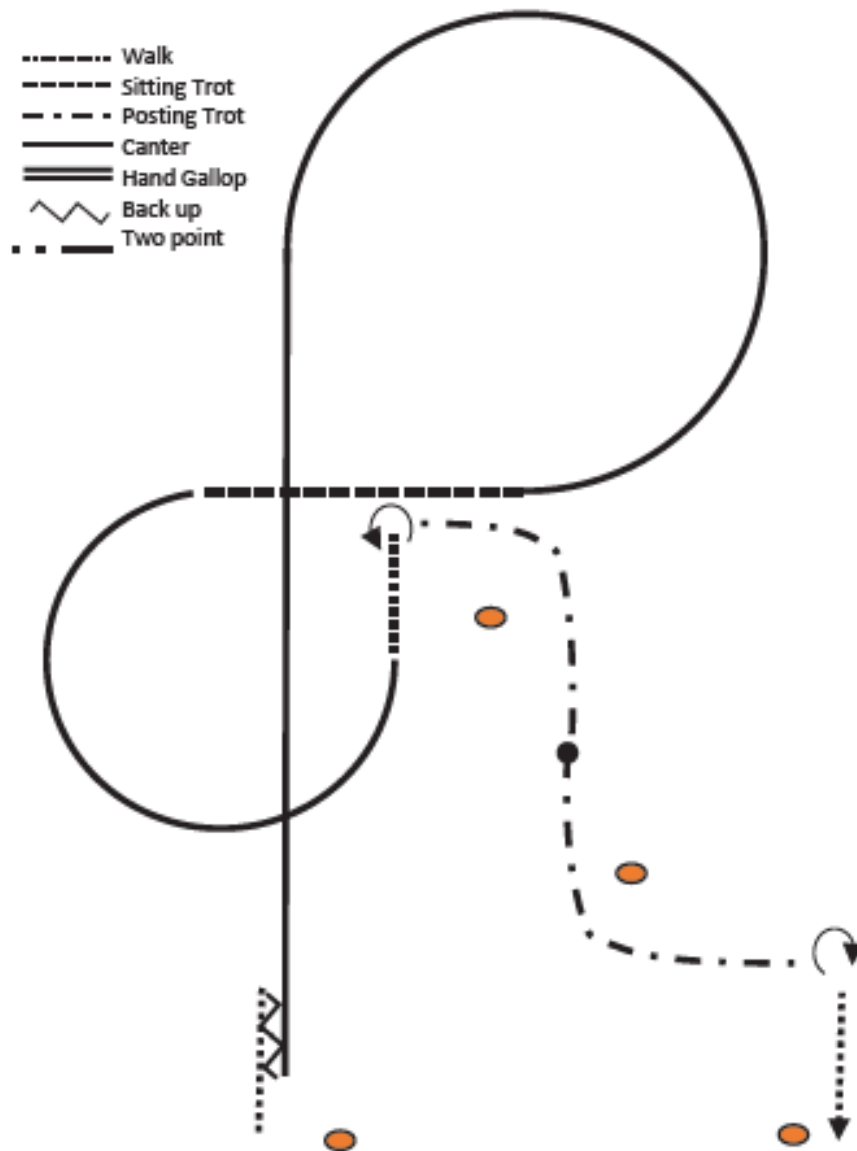
1. Walk from A to B
2. At B posting trot on the right diagonal to C.
3. Change diagonals at C.
4. Posting trot on the left diagonal to D.
5. Walk from D to E.
6. Stop at E. Back approximately one horse length.
7. Follow the instructions of your ring steward.

Walk	-----
Trot	- - - - -
Extended Trot	— — — — —
Canter	—————
Leg Yield	
Lead Change	↙
Back	←←←←←
Marker	Ⓚ
Sidepass	←←←←←
Hand Gallop	—————

Hunt Seat Equitation

All L1/Novice Amateur Classes

All Breed

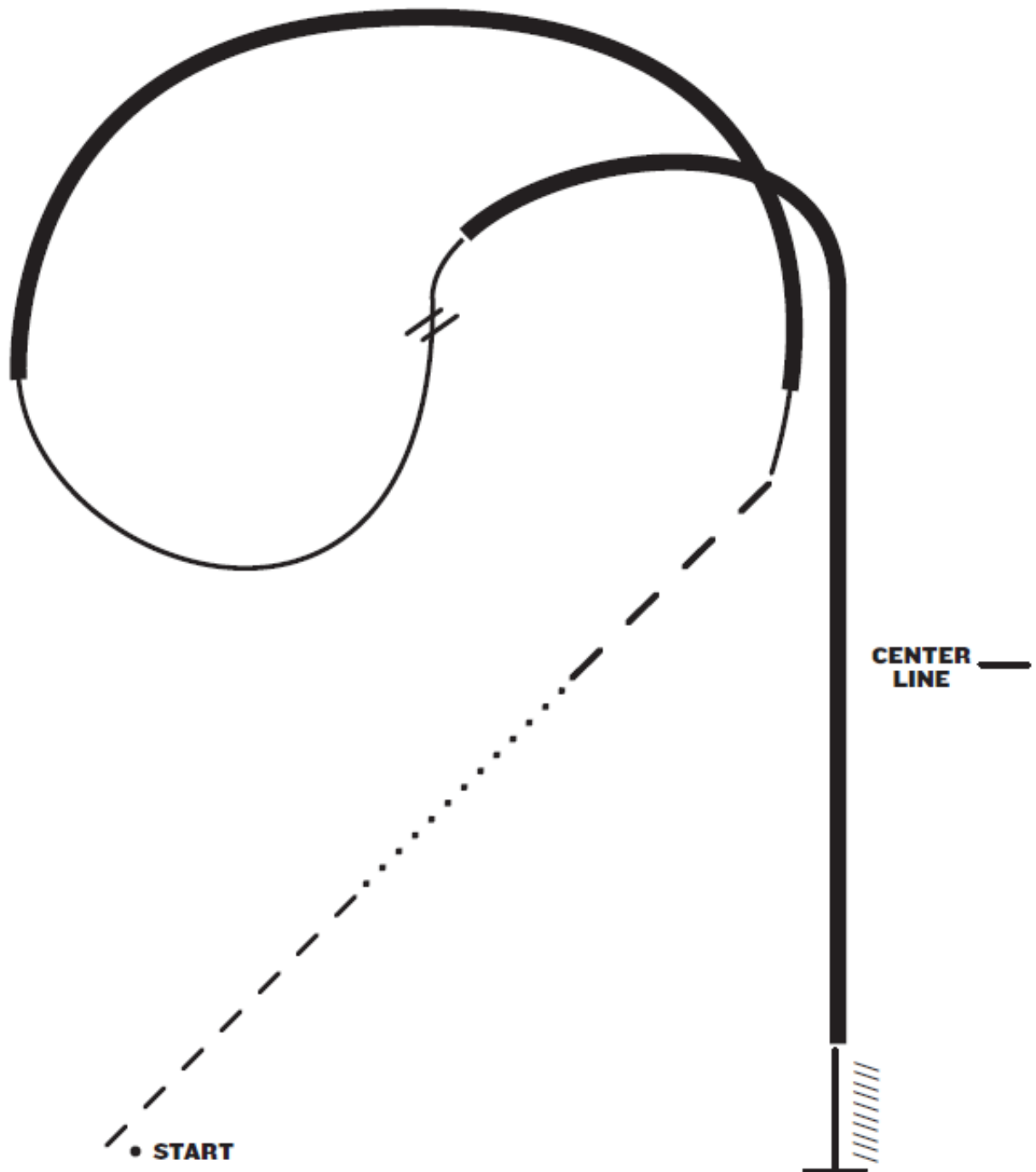


Be ready at marker

1. Walk, stop, back up
2. Canter straight line and big circle to the right
3. Sitting trot straight line
4. $\frac{3}{4}$ small circle, canter left lead, walk to center
5. Left turn $\frac{3}{4}$ on the haunches
6. Posting trot on proper diagonal, change diagonal between marker
7. Stop, right turn $\frac{1}{4}$ on the haunches, walk out

Hunt Seat Equitation

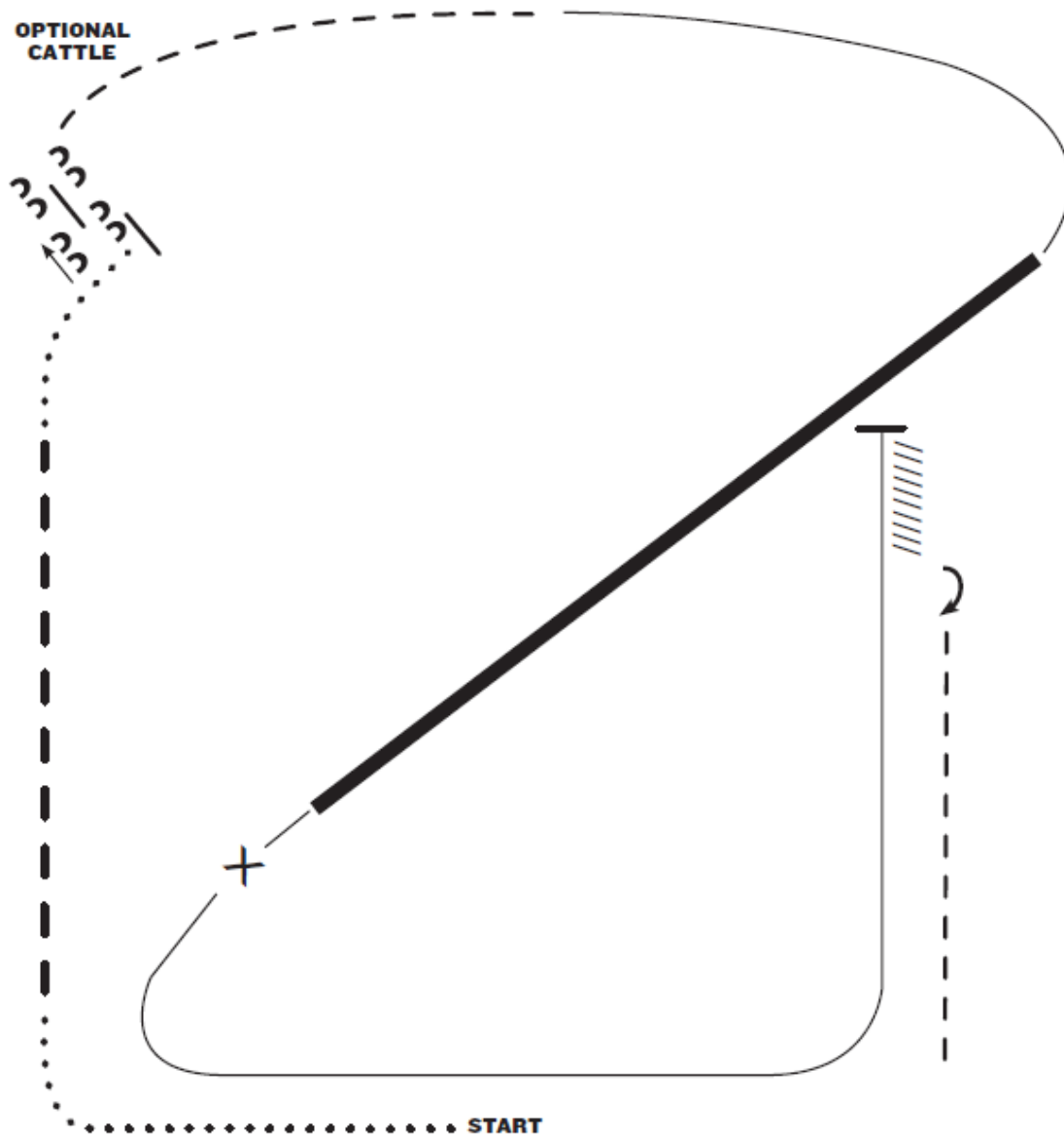
All Amateur/Non Pro & Youth Classes



1. Sitting trot 1/3 of the line, two point 1/3 of the line, right diagonal 1/3 of the line
2. Left lead canter moving into a hand gallop for 1/2 of a circle, collect for 1/2 a circle
3. Change leads (simple or flying)
4. Right lead moving into a hand gallop
5. Collect, halt and back
6. Exit at the trot

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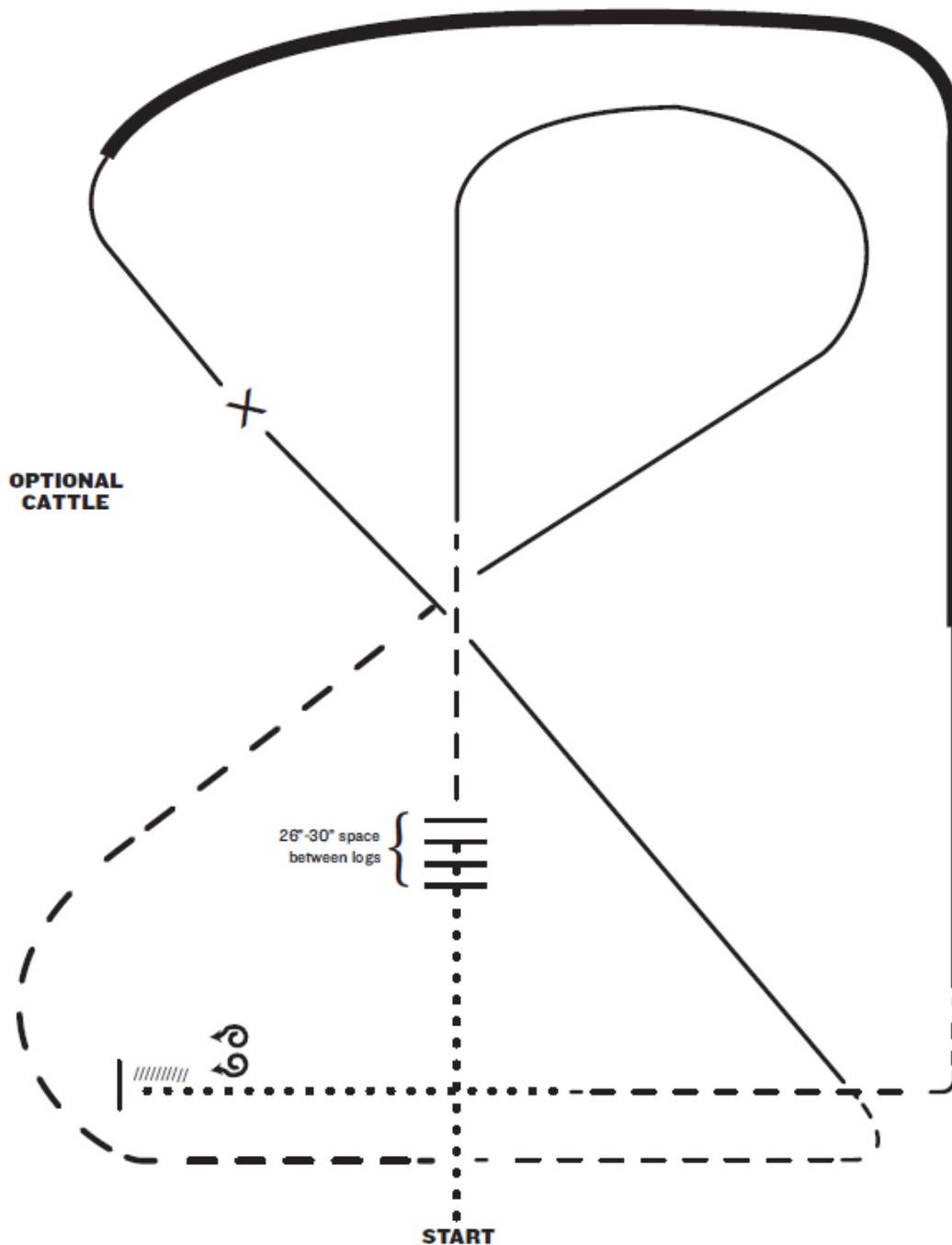
Ranch Riding All L1/Novice Amateur Classes All Breed



1. Walk
2. Extended trot
3. Walk
4. Stop, side pass log left
5. Trot
6. Lope right lead
7. Extended Lope (right lead)
8. Collect lope and change leads (simple or flying)
9. Lope left lead
10. Stop and back
11. 180 turn to right
12. Trot

Note: The drawn description of this pattern is only intended for the general depiction of the pattern. Exhibitors should utilize the arena space to best exhibit their horses.

Ranch Riding All Open Classes

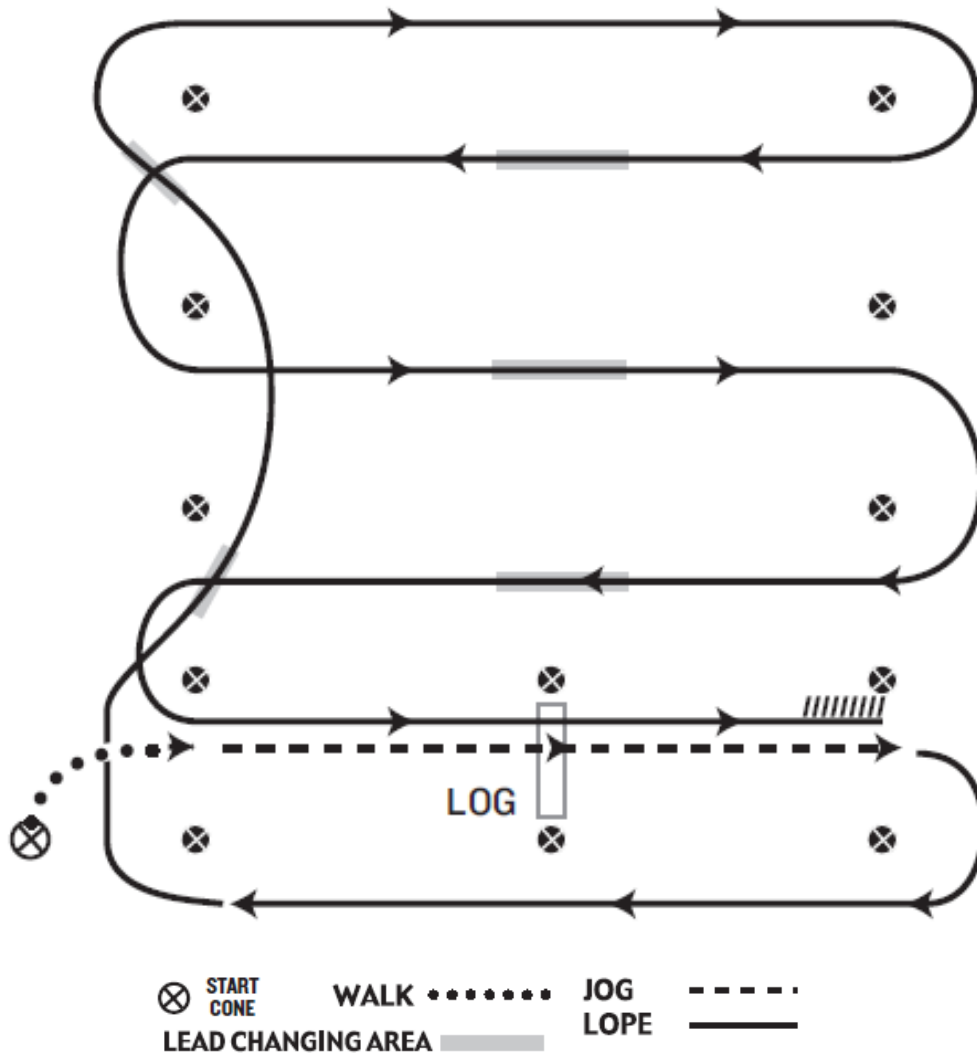


1. Walk
2. Walk over logs
3. Trot
4. Lope right lead
5. Extended trot
6. Trot
7. Lope left lead
8. Change leads (simple or flying)
9. Right lead, extended lope
10. Collect Lope
11. Trot
12. Walk
13. Stop and back
14. 360 degree turn each direction (either direction 1st) (L-R or R-L)

Note: The drawn description of this pattern is only intended for the general depiction of the pattern. Exhibitors should utilize the arena space to best exhibit their horses.

Western Riding All Green/L1/Novice Amateur Classes All Breed

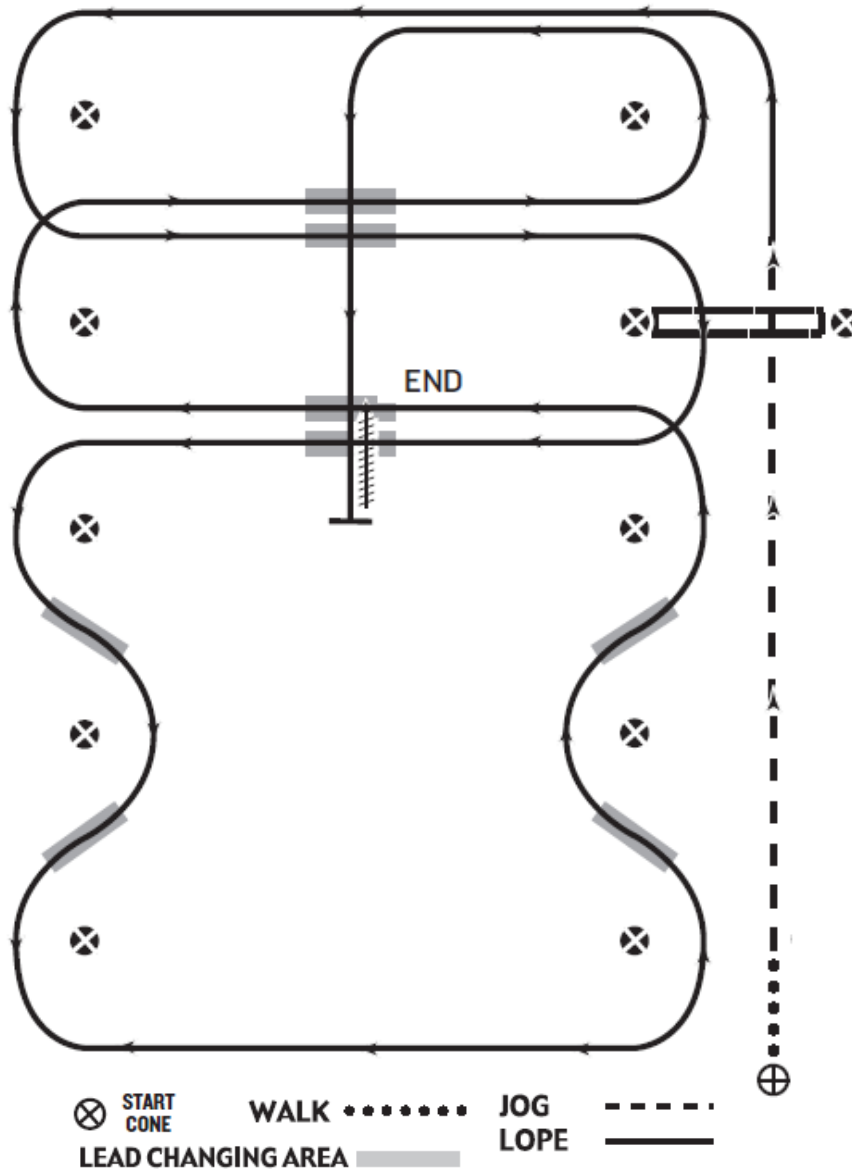
LEVEL I WESTERN RIDING PATTERN 4



1. Walk at least 15 feet from start cone to the first marker, transition to jog, jog over log.
2. Transition to right lead & lope around end
3. First line change
4. Second line change, lope around end of arena
5. First crossing change
6. Second crossing change
7. Third crossing change
8. Lope over log
9. Lope, stop & back

Western Riding All Open Classes

WESTERN RIDING PATTERN 3



1. Walk at least 15 feet from start cone to the first marker, transition to jog, jog over log.
2. Transition to the lope, on the left lead
3. First crossing change
4. Lope over log
5. Second crossing change
6. First line change
7. Second line change
8. Third line change
9. Fourth line change
10. Third crossing change
11. Fourth crossing change
12. Lope up the center, stop & back